The pre-professional Apparel Design program typically takes one year to complete. After completing the pre-professional program requirements, students may apply to the professional Apparel Design program. Students will not be permitted to take professional Apparel Design coursework without acceptance into the professional Apparel Design program. If admitted into the professional Apparel Design program, it will take students three additional years to complete the professional program regardless of transfer credit standing.

Admission into the professional Apparel Design program is subject to a competitive application process. If accepted to the professional program a laptop will be required, please see the College of Business Advising website for specifications. To apply and be considered for admission, all pre-professional students must meet the following requirements:

- Be declared as a Pre-Apparel Design major.
- Have a minimum OSU cumulative GPA of 2.5. Note: The average GPA of those who were accepted in the 2014 cohort was 3.47.
- Have completed and received a C- or better in all courses below.
- Have completed at least 40 credits of course work at OSU by the end of the spring 2016 term.

The deadline for application materials to the professional program is May 1, 2016.

Pre-professional core courses that must be completed by the end of the Spring 2016 term with a C- or better:

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>DHE 160</td>
<td>Design Perspectives</td>
<td>4</td>
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<tr>
<td>DHE 161</td>
<td>Design Explorations</td>
<td>4</td>
</tr>
<tr>
<td>DHE 170</td>
<td>Introduction to the Textile &amp; Apparel Industry</td>
<td>4</td>
</tr>
<tr>
<td>MTH 111</td>
<td>College Algebra</td>
<td>4</td>
</tr>
<tr>
<td>WR 121</td>
<td>English Composition (WR I)</td>
<td>3</td>
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<tr>
<td></td>
<td>Bacc Core Science</td>
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<td>Bacc Core Science</td>
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</tr>
<tr>
<td></td>
<td>COMM 111, COMM 114 or COMM 218</td>
<td>3</td>
</tr>
</tbody>
</table>
Employment Information
Apparel Design and Product Development professionals design sportswear, suits, dresses, coats, accessories, and just about everything else that people wear. Designers research color and style trends to create concepts and sketches for fashions one to two years in advance of the market. Some create new garment styles while others adapt styles from a previous season.

Pattern makers make designs a reality by working out proportions and exact details of style for production. Apparel design includes specializations in active sportswear, protective clothing for industry, functional apparel for people with physically challenging conditions and costuming for the theater. All of these careers are open to talented men and women with degrees in Apparel Design from OSU.

Skills Needed for Career Field
- Creativity
- Sewing Abilities
- Expertise in Industry-Specific Computer Programs
- Sketching
- Knowledge of Design Materials
- Textile Technology
- Manufacturing Comprehension
- Time Management
- Organized
- Understanding of Global Economy

Possible Careers
- Apparel Designer
- Fabric/Trim Coordinator
- Apparel Engineer
- Pattern maker
- Brand Manager
- Product Developer
- Color/Trend Forecaster
- Product Quality Assurance Engineer
- Computer Aided Design Specialist
- Specifications Coordinator
- Cost/Production Manager
- Technical Designer
- Costume Shop Supervisor
- Theater Costume Designer

Where Graduates Are Working
- Columbia Sportswear
- Nike
- Coach
- Norm Thompson Outfitters
- Dakine
- Pendleton Woolen Mills
- Hanna Andersson
- Perry Ellis International
- The Jones Group
- Target Corp.
- Leanna NYC
- Victoria’s Secret
- New Balance
- WILL Leather Goods

Additional Resources
- O*Net http://www.onetonline.org/link/summary/27-1022.00